



tuProlog (2P)

A Java-based Prolog System for Pervasive Intelligence

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Outline

- Introduction: 2P Objectives & Design
2P technology & tools
- Using 2P from Java
2P API
- Extending 2P: Libraries
- Using Java from 2P: The JavaLibrary

What is 2P

- Java-Based Prolog Virtual Machine
 - minimality & dynamic/open extensibility/configurability
 - bidirectional Java integration
- Java API to use Prolog From Java
 - `alice.tuprolog` package
- 2P Extensions/Tools
 - `alice.tuprologx` package
 - IDEs (`alice.tuprologx.ide.*`)
 - Extensions (libraries, theories)

2P Targets

- As components to be integrated in Java development for *intelligent* application
Symbolic Reasoning in a OOP context
“*Intelligence + Interaction*”
- Internet Applications
as lightweight component for applet, servlet, mobile code, network-enabled devices
- Intelligent Infrastructures
Building agent systems
ReSpecT Coordination framework & TuCSoN
Infrastructure

Getting Started

- 2P is open source
- Download from
 - <http://lia.deis.unibo.it/research/tuprolog>
 - <http://tuprolog.sourceforge.net>
- Download what
 - `2P.jar`
 - Full package: `2p-X.Y.Z.zip`
 - `bin/src/lib/doc`

Getting Started: 2P from Java

- From Java

Using 2P engines in the context of Java applications

Include the package `2p.jar` in the classpath

Package to import: `alice.tuprolog.*`

The 2P Tools: IDEs

- **Command Line IDE**

`alice.tuprologx.ide.CUIConsole` application

`java -cp 2p.jar alice.tuprologx.ide.CUIConsole`

- **GUI based IDE (version 1.2.1)**

`alice.tuprologx.ide.GUILauncher` application

`java -cp 2p.jar alice.tuprologx.ide.GUILauncher`

The 2P Tools: Others

- Spawning an agent

`alice.tuprolog.Agent application`

```
java -cp tuprolog.jar  
      alice.tuprolog.Agent PrologTheoryTextFile {Goal}
```

- Examples

text file `hello.pl` containing

spawning the agent:

```
java -cp tuprolog.jar  
      alice.tuprolog.Agent hello.pl go.
```

2P Main Elements

- Core Inferential Engine
class Prolog
- Theories
class Theory
- Libraries
class Library (abstract)
- Prolog Data Types
class Term (abstract), Number (abstract),
Int/Long/Float/Double (concrete), Struct
(concrete), Var (concrete)

2P Data Types

2P Engine Design

- Self-Contained
 - No static links
 - Enabling multiple engines, independently configured (theory, libraries), in the same computational context
- Minimal Interface
 - setting, retrieving, adding theories
 - solving goal
 - load & unload libraries

An example: a theory for expression derivation & evaluation (I)

```
dExpr(T,X,DT):-dTerm(T,X,DT).
dExpr(E+T,X,[DE+DT]):-dExpr(E,X,DE), dTerm(T,X,DT).
dExpr(E-T,X,[DE-DT]):-dExpr(E,X,DE), dTerm(T,X,DT).
dTerm(F,X,DF):-dFactor(F,X,DF).
dTerm(T*F,X,[ [DT*F]+[T*DF] ]):-dTerm(T,X,DT), dFactor(F,X,DF).
dTerm(T/F,X,[ [F*DT]-[T*DF] ]/[F*F]):-dTerm(T,X,DT),
dFactor(F,X,DF).
dFactor(-E,X,-DE):-dExpr(E,X,DE).
dFactor([E],X,DE):-dExpr(E,X,DE).
dFactor(N,X,0):-number(N).
dFactor(X,X,1).
dFactor(F^N,X,[ [N*[F^M]]*DF ]):-M is N-1, dFactor(F,X,DF).
dFactor(sin(E),X,[cos(E)*DE]):-dExpr(E,X,DE).
dFactor(cos(E),X,[ -sin(E)*DE ]):-dExpr(E,X,DE).
```

(cont)

An example: a theory for expression derivation & evaluation (2)

(cont)

```
evalExpr(T,V,R):-evalTerm(T,V,R).
evalExpr(E+T,V,R):-evalExpr(E,V,R1), evalTerm(T,V,R2), R is R1+R2.
evalExpr(E-T,V,R):-evalExpr(E,V,R1), evalTerm(T,V,R2), R is R1-R2.
evalTerm(F,V,R):-evalFactor(F,V,R).
evalTerm(T*F,V,R):-evalTerm(T,V,R1), evalFactor(F,V,R2), R is R1*R2.
evalTerm(T/F,V,R):-evalTerm(T,V,R1), evalFactor(F,V,R2), R is R1/R2.
evalFactor(-E,V,R):-evalExpr(E,V,R1), R is -R1.
evalFactor([E],V,R):-evalExpr(E,V,R).
evalFactor(N,V,N):-number(N).
evalFactor(x,V,V).
evalFactor(F^E,V,R):-evalFactor(F,V,R1),evalExpr(E,V,R2),R is R1^R2.
evalFactor(sin(E),V,R):-evalExpr(E,V,R1),R is sin(R1).
evalFactor(cos(E),V,R):-evalExpr(E,V,R1),R is cos(R1).
```

Using the theory from Java

2P API: The Engine

Data Types API Example

2P Libraries

(ver. 1.2.1)

- Structure
- Developing a Library
- Default Libraries
- The JavaLibrary

Library Structure

- Name
- Set of built-in predicates
 - only one (boolean) solution (no open choices)
 - without non-determinism
- Set of built-in functors
- Theory
 - typically providing rules on top of the built-in predicates/functors
 - recovering non-determinism

Developing a Library

- Extending `alice.tuprolog.Library` abstract class

provides some basic services

- Unification: `boolean unify(Term arg0, Term arg1)`

- Writing built-in predicates as methods

`boolean predicateName_arityN(Term arg1, ..., Term argN)`

- *fails* if exceptions are thrown

more specific terms are allowed (see example)

- Writing built-in functors as methods

`Term functorName_arityN(Term arg1, ..., Term argN)`

- *fails* if exceptions are thrown

- Defining the theory

overriding `String getTheory()` method

default = empty theory = empty string

- Defining the name

overriding `String getName()` method

default = class name

Example

```
package alice.test.tuprolog;

import alice.tuprolog.*;

public class StringLibrary extends Library {

    public boolean to_lower_case_2(Term arg0, Term arg1){
        String dest = arg0.toString().toLowerCase();
        return unify(arg1, new Struct(dest));
    }
}
```

Example (2)

```
package alice.test.tuprolog;

import alice.tuprolog.*;
import alice.tuprolog.Number;

public class TestLibrary extends StringLibrary {

    public Term sum_2(Number arg0, Number arg1){
        int sum = arg0.intValue()+arg1.intValue();
        return new Int(sum);
    }

    public String getTheory(){
        return "print_sum(A,B):- N is sum(A,B), \n"+
            "write(N),nl. \n";
    }
}
```

Remarks

- Libraries as bridge to legacy libraries & code
not only Java
 - exploiting JNI
- Solution for specialised & performant computation
 - Math libraries
 - Graphics 3D/2D libraries (e.g. OpenGL)
 - Multimedia libraries
 - sound, video streaming, etc

Standard Libraries

- Package `alice.tuprolog.lib`
- Basic Library
 - `alice.tuprolog.lib.BasicLibrary`
 - basic & frequent builtins
- ISO Library
 - `alice.tuprolog.lib.ISOLibrary`
 - ISO standard builtins
- IO Library
 - `alice.tuprolog.lib.IOLibrary`
 - Input/Output Builtins (File, Console, etc)
- Java Library
 - `alice.tuprolog.lib.JavaLibrary`
 - Using Java from 2P

The JavaLibrary

- Goals

- reusing all the Java world *from Prolog*

- OOP-oriented access style

- object creation
 - method invocation

- full dynamism

- classes/objects created/linked at run-time

- Java Event Management (1.2.1 version)

JavaLibrary Design Goal

- Mapping I-I with Java operation
 - simple object creation
 - method invocation
 - field access
- Keeping the two paradigms separated
 - Object references are denoted by simple terms
 - The terms refer to Java objects *only* in the context of JavaLibrary builtins predicates/operators
 - not embedding an OOP model inside the Prolog virtual machine

Simple class used for the examples

```
public class Counter {  
    private int value;  
    public String name;  
  
    public Counter(){}  
    public Counter(String n){ name=n; }  
  
    public void setValue(int val){ value=val; }  
    public int  getValue() { return value; }  
    public void inc()      { value++; }  
    public void setName(String s) { name = s;}  
  
    static public String getVersion() { return "1.0"; }  
}
```

Creating Java Objects

- Syntax

`java_object( @ClassName, @ArgumentList, ?ObjectRef)`

- Semantics

the predicate is true if *ObjectRef* denotes a new instance of a Java object of class *ClassName* created with arguments *ArgumentList*

- Example

```
?- java_object('Counter',[ ],MyCounter).  
?- java_object('Counter',[ ],aCounter).  
?- java_object('Counter',['pippo'],pippoCounter).
```

- For arrays

`java_object( @ClassName[ ], @ArgumentList, ?ObjectRef)`

Example

```
?- java_object('Counter[ ]',[10],MyArray).
```

Method Invocation

- Syntax

```
@TargetRef <- @MethodName( @Arguments )  
@TargetRef <- @MethodName( @Arguments ) returns ?Result  
class( @ClassName ) <- @MethodName( ... ) ...
```

- Semantics

the predicate is true if the method *MethodName* can be invoked on the object referenced by *TargetRef* possibly obtaining a result unifying with *Result*.

- Examples

```
?- ..., MyCounter <- setValue(303).  
?- ..., pippoCounter <- getValue returns Value.  
?- class('Counter') <- getVersion returns Version.
```

Accessing Fields

- Syntax

```
@TargetRef . @Field <- set(@Content)  
@TargetRef . @Field <- get(?Content)
```

- Semantics

the predicates are true if the content of the field *Field* of the object referenced by *TargetRef* can be set with the value *Content* or can be read and its value unifies the *Content* value.

- Examples

```
?- ..., MyCounter.name <- get(Name).  
?- ..., pippoCounter.name <- set('pippo2').
```

Dynamic Compilation

- Compiling dynamically a Java class given its source

- Syntax

`java_class( @Source, @FullClassName, @ClassPathList, -ClassRef)`

- Semantics

the predicate is true if *ClassRef* is the reference to an object class whose name is *FullClassName* and it can be obtained by compiling the source *Source* with class pathes of the list *ClassPathList*.

- Example

JavaLibrary: Overall Example

test:-

```
java_object('Counter',[ 'ANiceCounter' ],myCounter),  
myCounter <- setValue(5),  
myCounter <- inc,  
myCounter <- getValue returns Value,  
write(Value),  
class('Counter') <- getVersion returns Version,  
class('java.lang.System').out <- get(StdOut),  
StdOut <- println(Version),  
myCounter.name <- get(MyName),  
StdOut <- println(MyName),  
myCounter.name <- set('NicerCounter'),  
java_object('Counter[]', [10], ArrayCounters),  
java_array_set(ArrayCounters, 3, myCounter).
```

JavaLibrary: Examples (I)

Opening a swing dialog for choosing a file:

Java Library: Examples (2)

- Using RMI Infrastructure

```
?- java_object('java.rmi.RMISecurityManager',[ ],Manager),  
   class('java.lang.System') <- setSecurityManager(Manager),  
   class('java.rmi.Naming') <- lookup('pippoCounter') returns MyCounter,  
   MyCounter <- inc,  
   MyCounter <- getValue returns Val,  
   write(Val),nl.
```

- In Java...

```
...  
RMISecurityManager rman = new RMISecurityManager();  
System.setSecurityManager(rman);  
Counter core=(Counter)Naming.lookup("pippoCounter");  
counter.inc();  
long val = counter.getValue();  
System.out.println(val);
```

JavaLibrary: Examples (3)

*“Find the minimum path between two cities.
City distances are stored in a standard DB
(table ‘distances’, city_from/city_to/length row)”*

```
find_path( From, To ):-  
    init_dbase( 'jdbc:odbc:distances', Connection, '', '' ),  
    exec_query( Connection,  
        'SELECT city_from, city_to, distance FROM distances.txt', ResultSet ),  
    assert_result( ResultSet ),  
    findall( pa(Length,L), paths(From,To,L,Length), PathList ),  
    current_prolog_flag( max_integer, Max ),  
    min_path( PathList, pa(Max,_), pa(MinLength, MinList) ),  
    outputResult( From, To, MinList, MinLength ).
```

JavaLibrary: Examples (3)

```
% Access to Database
init_dbase( DBase, Username, Password, Connection ) :-
    class('java.lang.Class') <- forName( 'sun.jdbc.odbc.JdbcOdbcDriver' ),
    class('java.sql.DriverManager') <- getConnection( DBase, Username, Password)
                                returns Connection,
    write( '[ Database ' ), write(DBase), write( ' connected ]' ), nl.

exec_query( Connection, Query, ResultSet ):-
    Connection <- createStatement returns Statement,
    Statement <- executeQuery( Query ) returns ResultSet,
    write( '[ query ' ), write(Query), write( ' executed ]' ), nl.

assert_result( ResultSet ) :-
    ResultSet <- next returns Valid, Valid == true, !,
    ResultSet <- getString( 'city_from' ) returns From,
    ResultSet <- getString( 'city_to' ) returns To,
    ResultSet <- getInt( 'distance' ) returns Dist,
    assert( distance(From, To, Dist) ),
    assert_result( ResultSet ).
assert_result(_).
```

JavaLibrary: Examples (3)

```
paths( A, B, List, Length ):- path( A, B, List, Length, [] ).
path( A, A, [], 0, _).
path( A, B, [City|Cities], Length, VisitedCities):-
    distance( A, City, Length1 ),
    not( member(City, VisitedCities) ),
    path( City, B, Cities, Length2, [City|VisitedCities] ),
    Length is Length1 + Length2.
```

```
min_path( [], X, X) :- !.
min_path( [ pa(Length, List) | L ], pa(MinLen, MinList), Res):-
    Length < MinLen, !,
    min_path( L, pa(Length,List), Res ).
```

```
min_path( [_|MorePaths], CurrentMinPath, Res) :-
    min_path( MorePaths, CurrentMinPath, Res).
```

```
writeList( [] ) :- !.
writeList( [X|L] ) :- write(','), write(X), !, writeList( L ).
```

JavaLibrary: Examples (3)

```
outputResult( From, To, [], _) :- !,  
    write('no path found from '), write(From),  
    write(' to '), write(To), nl.
```

```
outputResult( From, To, MinList, MinLength) :-  
    write('min path from '), write(From),  
    write(' to '), write(To), write(': '),  
    write(From), writeList(MinList),  
    write(' - length: '), write(MinLength).
```

Other JavaLibrary features

- Casting Reference Types
- Built-ins to access arrays
- Predefined Object Bindings

(Refer to 2P user manual for detailed information)

Thesis on 2P – Done

- 2Pme
2P on Cellular phones (J2ME)
- 2Pstorm
2P controlling LEGO Mindstorm Robots
- 2P on a web server?
- 2P site
Project

Thesis on 2P – Available

- Applications on top of 2Pme
- Extending 2P toward Exceptions
- Extending the JavaLibrary toward Java Events
- Improving 2P performance
- MAS on 2P
- Constraint mechanisms (ongoing)
- Modules / Contexts in 2P
- 3APL on 2P
- DALI on 2P