

ReSpecT: **R**eaction **S**pecification **T**uples Advanced

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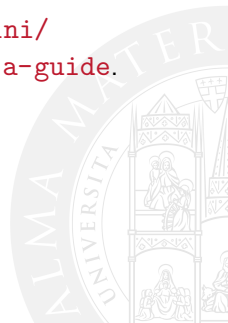
- 1 ReSpecT Java APIs
- 2 ReSpecT Advanced Constructs
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Disclaimer

These slides are adapted, arranged, integrated, starting from the official
TuCSoN guide available at

[http://www.slideshare.net/andreaomicini/
the-tucson-coordination-model-technology-a-guide](http://www.slideshare.net/andreaomicini/the-tucson-coordination-model-technology-a-guide).



- 1 ReSpecT Java APIs
 - Java Agents Using ReSpecT
- 2 ReSpecT Advanced Constructs
 - Timed-ReSpecT
 - ReSpecT-Events Observability
 - Situated Architecture
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External APIs

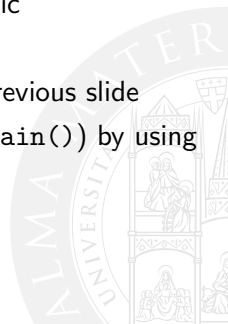
Uniform w.r.t. TuCSoN APIs accessing the ordinary tuples space:

- ❶ build a `TucsonAgentId`
- ❷ get a TuCSoN ACC allowing ReSpecT programming (e.g. `SynchACC` extends `SpecificationSynchACC`)
- ❸ define the tuplecentre target of your meta-coordination operations
- ❹ build a specification tuple for each construct of a ReSpecT reaction
 - `LogicTuple` `event` = `LogicTuple.parse("out(t(X))");`
 - `LogicTuple` `guards` = `LogicTuple.parse("(completion, success)");`
 - `LogicTuple` `body` = `LogicTuple.parse("(out(in(t(X))), out(tuple(X)))");`
- ❺ perform the meta-coordination operation using a meta-coordination primitive
 - `ITucsonOperation` `op` = `acc.out_s(tid, event, guards, body, null);`
- ❻ check requested operation success
- ❼ get requested operation result

Extension APIs

Again, nothing new should be done except exploiting a suitable ACC:

- ❶ extend `alice.tucson.api.TucsonAgent` base class
- ❷ choose one of the given constructors, e.g.
- ❸ override `main()` method with your agent business logic
- ❹ get your ACC from the super-class
- ❺ do what you want to do following steps 3 – 7 from previous slide
- ❻ instantiate your agent and start its execution cycle (`main()`) by using method `go()`



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ReSpecT Events Revised

By recalling [Omicini, 2007], we may note that a ReSpecT event is not limited to be any ReSpecT (either coordination or meta-coordination) primitive:

$$\langle SimpleTCEvent \rangle ::= \langle SimpleTCPredicate \rangle (\langle Tuple \rangle) \mid \text{time}(\langle Time \rangle)$$

- 1 A $\text{time}(T)$ event is generated by the ReSpecT VM when its *local time* (a relative notion of time measured starting from ReSpecT VM boot) reaches T
- 2 Then, any reaction having that time value as a triggering event is triggered and (iff guards evaluate to true) executed

ReSpecT Guards Revised

Correspondingly, other guard predicates are provided to manage time-related aspects:

before(*Time*) $\iff$ the triggering event occurred before *Time*

after(*Time*) $\iff$ the triggering event occurred after *Time*

between(*Time*, *Time'*) $\iff$ **after**(*Time*) & **before**(*Time'*)



Time-Aware Coordination Medium

- **Time-awareness** is an essential feature to enable **situatedness**, that is the ability of a system to recognize the *temporal* environment in which it lives, thus to react properly to its contingencies and dynamism
- the other fundamental feature is **Space-awareness**, that is the ability to recognize the *spatial* environment, properly expressing, generating and perceiving *topology-related* aspects

To learn more. . .

. . . please refer to the following papers

Timed ReSpecT [Omicini et al., 2005]

Situated ReSpecT [Casadei and Omicini, 2009]

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ReSpecT A&A Inspectability

Another extension to the original ReSpecT, provided by its A&A interpretation, is in ReSpecT events **observability** (*inspectability* of artifacts in the A&A terminology).

Observation predicates

In fact, the body of a ReSpecT reaction is not limited to exploit only ReSpecT primitives and Prolog predicates, but can use the so-called **observation predicates**:

$\langle \textit{ObservationPredicate} \rangle ::= \langle \textit{EventView} \rangle _ \langle \textit{EventInformation} \rangle$

$\langle \textit{EventView} \rangle ::= \text{current} \mid \text{event} \mid \text{start}$

$\langle \textit{EventInformation} \rangle ::= \text{predicate} \mid \text{tuple} \mid \text{source} \mid \text{target} \mid \text{time}$

Observability Semantics

Any combination of the following is admissible in ReSpecT, following formal grammar of $\langle \textit{ObservationPredicate} \rangle$ in previous slide

$\langle \textit{EventView} \rangle$ — allow to inspect the *events chain* triggering the executing reaction:

- current** — access the ReSpecT event currently under processing
- event** — access the ReSpecT event which is the **direct cause** of the event triggering the reaction
- start** — access the ReSpecT event which is the **prime cause** of the event triggering the reaction

$\langle \textit{EventInformation} \rangle$ — allow to inspect all the data ReSpecT events make observable:

- predicate** — the ReSpecT primitive causing the event
- tuple** — the logic tuple argument of the predicate
- source** — who performed the predicate
- target** — who is directed to the predicate
- time** — when the predicate was issued

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Situating TuCSoN I

TuCSoN coordination for environment engineering

- Distributed systems are *situated*—that is, immersed into an environment, and reactive to events of *any* sort
 - Thus, coordination media are required to mediate any activity toward the environment, allowing for a fruitful interaction
- ⇒ ReSpecT tuple centres are able to *capture general environment events*, and to generally *mediate process-environment interaction*



Situating TuCSoN II

Situating TuCSoN

- Thus, *situating* TuCSoN basically means making it capable of *capturing environment events*, and *expressing general MAS-environment interactions*

[Casadei and Omicini, 2009, Omicini and Mariani, 2013]

⇒ the TuCSoN middleware and the ReSpecT language

- capture, react to, and observe general environment events
- explicitly interact with the environment



Dealing with Environment Change I

Environment manipulation

- Source and target of a tuple centre event can be any external resource
- A suitable *identification* scheme – both at the syntax and at the infrastructure level – is introduced for environmental resources
- The coordination language is extended to express explicit manipulation of environmental resources
- New *tuple centre predicates* are introduced, whose form is
 - $\langle EResId \rangle ? \text{get}(\langle Key \rangle, \langle Value \rangle)$
enabling a tuple centre to get properties of environmental resources
 - $\langle EResId \rangle ? \text{set}(\langle Key \rangle, \langle Value \rangle)$
enabling a tuple centre to set properties of environmental resources

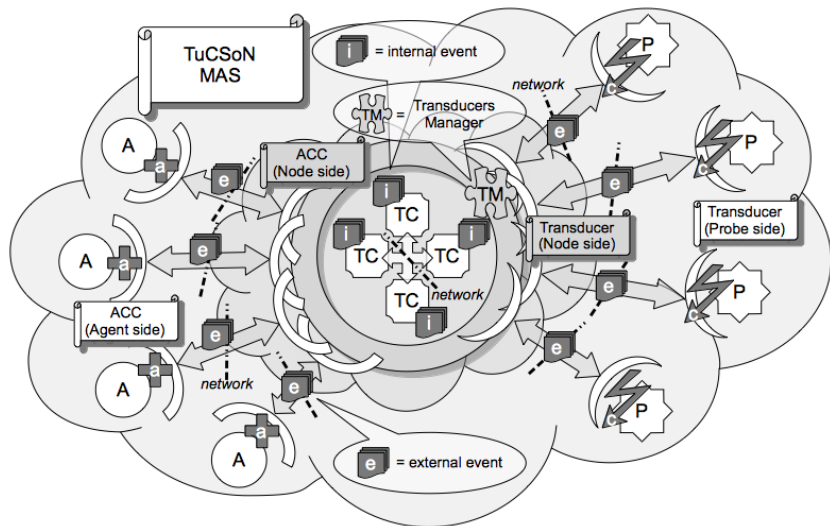


Dealing with Environment Change II

Transducers

- Specific environment events have to be translated into well-formed ReSpecT tuple centre events
- This is to be done at the infrastructure level, through a general-purpose schema that could be specialised according to the nature of any specific resource
- A *transducer* is a component able to bring environment-generated events to a ReSpecT tuple centre (and back), suitably translated according to the general ReSpecT event model
- Each transducer is specialised according to the specific portion of the environment it is in charge of handling—typically, the specific resource it is aimed at handling, like a temperature sensor, or a heater.

TuCSoN Situated Architecture



An Example: TuCSoN Thermostat

- Package `alice.tucson.examples.situatedness` contains a simple example of how to exploit TuCSoN features for situated coordination
- A step-by-step *how-to* is reported in the TuCSoN main site at

<http://apice.unibo.it/xwiki/bin/download/TuCSoN/Documents/situatednesspdf.pdf>



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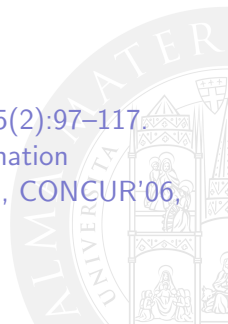


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